

Release Notes for VSP version 6.3

(Major changes since 6.2d)

New Designs

UXO design to augment existing paths with new transects

Improvements to Designs

UXO designs

Ability to load text-based Recon data

Added Area Labels to Box Plots

Increased UXO Graph generation speed by using multiple processors

Added ability to pick a different point on Graph without re-running

Non-UXO designs

New sample placement options to support 3D elevation surfaces

New non-geostatistical spatial mapping tools (beta)

Miscellaneous

Stair and Landing Editor

Four corner method for Google Earth image calibration

Floors in 3D view can be transparent

Displayed vertical faces for raised surface overlays

Added storage compression for image data

Improved Kriged Data import

Added support for multiple lines on Property bar

Added elevation interpolation from contours to create 3D elevation surfaces

Added loading / saving of 3D elevation surfaces

Support for multiple raster data sets with accompanying layer controls

Added optional display of lines from ceiling sample points to floor in 3D View

Improved handling of Legends

Fixed problems with coloring of samples in 3D View

Fixed error with exporting kriged data to .ASC files